## Ready...

- 4 cones (for boundaries)
- 4 Corners Task Cards (SPARK Instructional Media (D)


## Set...

- Create a medium (20X20 paces) activity area.
- Place a 4 Corners Task Card at each corner.



## GO!

1. The object of 4 Corners is to warm up the large muscle groups, using a variety of locomotor skills.
2. As you enter the activity area, move clockwise around the perimeter.
3. When you reach the first corner, read the Task Card and do the \#1 locomotor skill from that corner until you reach the next corner.

## Challenges

How many corners can you visit before the stop signal?
4. Continue to do the \#1 skill at each corner until you return to your original corner. Next time around, do the \#2 skill.
5. Each time you reach a new corner, start a new movement. If you finish all of them before the stop signal, begin again at \#1.
6. (Continue for 3-5 minutes.)


Animal Walks
(Create your own 4 Corners Task Cards that include animal walks. For example, Crab Walk, Bear Walk, Frog Jump, 3-Legged Dog, etc. Helps build strength in upper body.) See Fitness Circuit Skill Cards (Animal Tracks) for ideas.

## Create Your Own

(Make your own 4 Corners Task Cards using a variety of skills your students enjoy. For example, rope jumping, dribbling, tossing and catching, etc.)

Kid Creation
(Have your students create their own version of the 4 Corners Task Cards.)

## FUN FACT

How would you like to be in 4 places at once? Well, if you are at the Four Corners of the United States, you can! Four Corners is where Arizona, New Mexico, Utah and Colorado come together in 1 location. You can put each of your hands and feet in 4 states at the same time!

## STANDARDS ADDRESSED

NASPE
\#1, 2 Locomotor skills, spatial awareness
\#3, 4 Cardiovascular endurance, upper-body strength
\#4 Understanding warm-up concepts
\#6 Accepting challenges
Your State (Write in here)
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